

Lindsey DIERIG

ARCHITECTURAL DESIGNER //

LOS ANGELES, CA
LMDIERIG@GMAIL.COM

Access full portfolio at:
www.lindseydierig.com

OVERVIEW

SEEKING:
Full-time

JOB TYPES:
Architect
CAD Specialist
Designer
Draftsperson

SKILLS:
3D Visualization
Feasibility Studies & Project Research
Graphic Design
Interior Design
Strategic Planning & Space
Teaching
Landscape Design
Urban Design

YEARS OF EXPERIENCE:
3-5

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EDUCATION

UNIVERSITY OF PENNSYLVANIA — Philadelphia, PA

Summa Cum Laude // August 2021 - May 2023

Master of Advanced Architectural Design - Eugene Kohn Scholar

SYRACUSE UNIVERSITY — Syracuse, NY

Magna Cum Laude // August 2016 - May 2021

Bachelor of Architecture

Bachelor of Classical Civilizations - Gerlinde Ulm Sanford Scholar

EXPERIENCE

MWDA — Palm Springs, CA

Project Designer // October 2022 - November 2024

- Concept development through diagrams, modeling, sketches, and renders.
- Drawing set build-out in Revit and redline issuance through SD to CA phases.
- Drafting and revision of critical project details in Revit.
- Consultant coordination between trades (MEP, Structural, Landscape, T24, etc.)
- Design studies and iterations through Rhino and Revit.
- Office branding, graphics design and social media.

Weitzman School Adv. Research + Innovation Lab — Philadelphia, PA

Robotics Lab Technician & Operator // Karl Wellman Jr. // April 2022 - August 2022

- Robotic arm scripting in Grasshopper and Robot Studio for model making.
- Systems maintenance, troubleshooting, and lab safety monitoring.
- Student instruction in industrial fabrication methods for ceramics.
- Kiln + mill operations and schedule. Guidance in advanced ceramics techniques for the Masters students and instructors.

SOURCE Thesis Fellowship — Syracuse, New York

Advisors Amber Bartosh + Mark Linder // Fall 2020 - Summer 2021

- BArch Thesis research fellowship and extension funding.
- <https://soa.syr.edu/live/profiles/938-digital-misrenders>.

the Los Angeles Design Group (LADG) — Los Angeles, CA

Design Internship // Andrew Holder // Summer 2020

Hume Architecture Studio — New York, New York

Design Internship // Nathan Hume // Summer 2020

OKS Architetti — Florence, IT

Design Internship // Luca Scollo // Spring 2019

EXPERTISE

- 3D Modeling: Revit, Dynamo, Rhino, Grasshopper, Sketchup, Maya, Recap, and Zbrush.
- Drafting: Revit, AutoCAD, Rhino & Bluebeam.
- Climate Modeling: Diva, Climate Consultant, & Z Ladybug.
- Rendering: Keyshot, Vray, Unity VR, Unreal Engine, Zbrush, & Enscape.
- Adobe Suite: Photoshop, Illustrator, Indesign, Premier, & After Effects.
- Fabrication: Laser Cutting, 3D Printing (PLA and Resin), CNC Milling, Robotic Scripting (Grasshopper and RobotStudio), Ceramic Manufacturing and Kiln Operation.

REFERENCES

Michelle Ortiz (former Project Manager) // michelleortiz_13@yahoo.com

Mark Daniels (former Employer) // mark@mwdarch.com

Andrew Saunders (former Professor) // asaun@design.upenn.edu